

THE QUEEN'S CLONED HIGHLANDERS



Name.....

Regimental Handbook

This product is COPYRIGHT.

Here at Psygnosis we're dedicated to bringing you the best in computer entertainment. Every game we publish represents months of hard work aimed at raising the standard of the games you play. Please respect our endeavours and remember that copying software reduces the investment available for producing new and original games. It is also a criminal offence.

This software product including all screen images concepts audio effects musical material and program code is marketed by Psygnosis Limited who own all rights therein including copyrights. Such marketing of this product gives only the lawful possessor at any time the right to use this program limited to being read from its medium as marketed into the memory of and expected by the computer system to which this product is specifically adapted. Any other use or continuation of use including copying duplicating selling hiring renting lending or otherwise distributing transmitting or transferring this product in contravention of these conditions is in breach of Psygnosis Limited's rights unless specifically authorised in writing by Psygnosis Limited.

The product Captain Fizz Meets the Blaster-Trons its program code manuals and all associated product materials are the copyright of Psygnosis Limited who reserve all rights therein. These documents program code and other items may not in whole or part be copied reproduced hired rented lent or transmitted in any way nor translated or reduced to any electronic medium or machine readable form without prior consent in writing from Psygnosis Limited.

Psygnosis® and associated logos are registered trademarks of Psygnosis Limited.
Psychapse® and associated logos are registered trademarks of Psygnosis Limited.
The Captain Fizz cover illustration is Copyright © 1988 Psygnosis Ltd/Melvyn Grant.
ST®, 520ST®, 1040ST®, Atari® and TOS® are registered trademarks of Atari Corp.
Amiga™, AmigaDOS™, and Kickstart™ are trademarks of Commodore-Amiga Inc.

**Psygnosis Ltd.
Port of Liverpool Building
Pier Head,
LIVERPOOL
L3 1BY**

Tel: (051) 207 0825

**COPYRIGHT© 1988 by PSYGNOSIS LTD.
ALL RIGHTS RESERVED**

CONGRATULATIONS!

OK, so it was only a **routine tonsillectomy**. Bet you never guessed you'd recover consciousness on **another planet**, did you? Or that when you **did** come round, you'd **still** have your tonsils? Plus **another body** into the bargain? Surprise, surprise!

Relax! Being hi-jacked on the operating table by an intergalactic Clone-Combat Press Gang isn't **all bad!** The fact that you're reading this means your operation was a **complete success** (sorry about the kidneys) and we're sure you're getting along just dandy with your **new pal**. And if you're not...tough. The process is **irreversible**. If all that's got you sweating under your **collars**, just turn to page 6 for the **Regimental History**. Meanwhile, be NICE to each other, OK? And...oh yes...welcome to

THE QUEEN'S CLONED HIGHLANDERS

Now check out:

- **Page 4** for Rules of Engagement;
- **Page 5** for Rules of Conduct;
- **Page 6** for the Regimental History (plus some tips)

...and **JUMP TO IT!**

RULES OF CONDUCT

*The **QUEEN'S CLONED HIGHLANDERS** must at all times conduct themselves in a manner befitting their Regiment. Her Galactic Majesty particularly requires her subjects to:*

● Greet all aliens **with respect** and at least five blasts of blistering white death. For a **particularly** respectful occasion (a funeral, for example) press **F7** to detonate Player 1's **blitter bomb** (**F8** for player 2's).

● Kick ass (where ass can be seen, otherwise kick **nearest** protuberance).

● Press **F1** to **start** the top player, **F2** for the bottom player, and the fire button to communicate with aliens (see above). **Preserve appearances** and exercise a shoot-to-kill policy at all times.

● Keep a stiff upper oral appendage and press **F10** for a hard game, **F9** for **baby stuff**.

● **Never** to retreat under any circumstances (OK, **F4** - **restart**, **F3** - **pause**). **Masochists** can return to the highest level previously completed during the current session (in units of 5) by hitting the HELP key when on the game difficulty select screen.

● **Save on regimental expenses** wherever possible (**F5** - player 1 suicide; **F6** - player 2 ditto).

● Yes, you can **play** this game on your own. No, you can't **win** on your own. Prove us wrong...

REGIMENTAL HISTORY

The QUEEN'S CLONED HIGHLANDERS have an honourable and glorious tradition stretching back over many years. The Regimental Founder, Dr. Johan Ellison, was the first military operative to turn a run-of-the-mill NHS subcontract into a source of superlative, unprincipled fighting machines (and large amounts of cash). Seized with compassion for those whiling away the months awaiting minor operations, he offered them the chance of a new identity as cloned intergalactic stormtroopers. By offering this opportunity AFTER the operation, he ensured a steady flow of recruits.

Ever since, the QCH have carved for themselves a reputation second to none. The mission to Planet Icarus is a perfect example of double-death-dealing, in which operatives progressed through different levels to destroy the Master Computer. By destroying the alien generators on each level, collecting keys and other objects, and by working out how to disarm the planetary defences, the operatives were able to ascend through the floors by means of special lifts.

During the struggle, audio signals often indicated the accomplishment of some objective, enabling the operatives to enter lifts, cross barriers and solve puzzles. Tactical challenges included the proper distribution of keys between combatants, plus knowing when to fight together...and when to fight alone.

WARRANTY LIMITATIONS

The disk(s) included with this product are guaranteed to be in correct working order and free from all manifestations of the 'VIRUS'. It is the purchasers responsibility to prevent infection of this product with a 'VIRUS' which will always cause the product to cease working. Psygnosis Ltd will replace free of charge any disks which have manufacturing or duplication defects. These disks should be returned directly to Psygnosis for immediate replacement.

Psygnosis Ltd will in no way assume responsibility or liability for VIRUS damage which can always be avoided by the user switching off his or her computer for at least 30 seconds before trying to play this product. If disks have been destroyed by a VIRUS then please return the disks directly to Psygnosis and enclose £2.50 to cover replacement costs. When returning damaged product please return the DISKS ONLY to Psygnosis.

The Psygnosis warranty is in addition to and does not affect your statutory rights.

CREDITS

Code, design, and concept by Powerhouse Software Ltd.

Music by SRS Ltd.

Cover Picture by Melvyn Grant

Title page design by Jeff Bramfitt.

This booklet conceived and produced by Partners In Publishing.

